

The coastal dune ecosystem is located on the coast. Shoreline of all beaches, at the back of the beach, they are formed by sand coming in from the beach. Dunes become stable when there is vegetation growing on them & are also fenced away from humans.

The human impacts affecting the nature & rate of the coastal dune ecosystem is very great. Humans have put in place many things that cause coastal dunes to deteriorate. Hotels & Resort units & housing hasn't been a good thing to do on the beach, they are destroying the dunes by taking them away and putting in housing, the recreation of humans on beaches to destroy the formation of coastal dunes, the walking of humans on the dunes is too a major factor in the damages done to these coastal dunes. Also the introduction of animals

brought in by ~~that~~ humans has destroyed these dunes. There has been many management strategies put in place to maintain the ecological sustainability of the ecosystem at risk for example - fencing

- recreation areas
- footpaths
- wooden slacks &
- signs & re-vegetation.

Fencing has been put in place to keep out humans from the area & to stop damage to the coastal dunes. Recreational areas have been put in place away from the dunes, footpaths was a big factor in changing the development of coastal, humans no longer trample on the dunes. Wooden slacks on the beaches are too used as footpaths to stop the sand from going off the beach, the sand stays & is collected under the wooden slacks from human

feet which is a very good idea. There have been signs put too, to direct people where to go, where the recreational areas are, where there are facilities for humans off the beach, signs that no dogs allowed onto the beach & etc. There has been re-vegetation to help maintain the coastal dunes, the plants & vegetation grown on the dunes help maintain it & keep the sand from blowing out & falling apart by water.

Intertidal wetlands are located on wet regions & in remote places, the human impacts on intertidal wetlands include the trampling of feet, animals being introduced into the area & so forth.