

Start here.

A)

i) Interactivity is where a device allows the user to interact with it.

ii) linear story boards show each frame in order and non-linear storyboards are placed in random order

B)

i) .swf - allows a video to be embedded into a website

• .mov - allows for video hosting on a website

ii) Path-based animation could be used in showing a person's movements around a screen. cell-based animation could be used as a company logo on a web page.

c)

i) The need for data compression is because there are many files to be stored on the game console.

ii) When the person starts the ski run the balance board collects the person's movements and displays them on the monitor.

iii) A future use of this could be in using one to train sporting or athletic people before an event to see how they would go, in real life. It could also be used for people who want to do a certain sport but can't yet.

Additional writing space on back page.