Describe the stages of skill acquisition that an athlete should typically pass through when developing a skill.

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An athlete will need to break the skill down into sections first. Start with the basicest part first eg Golf swing (lean the grip first) if this is not done the athlete's development will be slower once least the first section the athlete can begin with the next eg. fege position) as this progresses. The athlete will be able to join these sections of The skull together and should be capable of settle achiving the skull in full motion inderpresure.